

Tablanet

2-4 players

52 cards

Difficulty: Easy

Duration: Medium

Score the most points by capturing table cards and achieving tabla sweeps.

SETUP

- Use a standard 52-card deck with 2 to 4 players.
- Deal 4 cards to each player and place 4 cards face-up on the table.
- Redeal 4 cards each when hands are empty until the deck runs out.

SCORING

- Most cards: 3 points. Most clubs: 2 points.
- Ten of diamonds: 3 points. Two of clubs: 2 points. Each ace: 1 point.
- Each tabla (sweeping all table cards): 1 point.

Tip: Time your captures to leave the table nearly empty, setting up a tabla on your next turn.

ON YOUR TURN

- Play a card matching the value of one or more table cards to capture them.
- Capture multiple cards whose values sum to your card's value.
- If you cannot or choose not to capture, trail your card onto the table.

Tablanet is a popular fishing card game played throughout the Balkans and Turkey, where players capture cards from a central table by matching values. It combines simple arithmetic with tactical timing and rewards players who can sweep the table clean.

Objective

Score the most points by capturing cards from the table. Points are earned for specific captured cards, having the most cards overall, and achieving 'tabla' by sweeping all table cards in a single play.

Setup

1. **Players:** 2 to 4 players.
2. **Deck:** Standard 52-card deck.
3. **Deal:** Each player receives 4 cards. Four cards are placed face-up on the table.
4. **Redealing:** When all players have played their 4 cards, a new round of 4 cards is dealt to each player (but not to the table). This continues until the deck is exhausted.

Gameplay

1. **Matching:** On your turn, play a card from your hand that matches the value of one or more table cards to capture them.
2. **Combining:** You may capture multiple table cards if their values sum to the value of your played card.
3. **Tabla (sweep):** If your capture takes every card from the table, you score a tabla bonus.
4. **Trailing:** If you cannot or choose not to capture, place your card face-up on the table.

Scoring

- **Most cards:** The player with the most captured cards scores 3 points.
- **Most clubs:** The player with the most club cards scores 2 points.
- **Ten of diamonds:** Worth 3 points.
- **Two of clubs:** Worth 2 points.
- **Each ace:** Worth 1 point.
- **Each tabla:** Worth 1 point.

Variations

- **Turkish Tablanet:** Uses jacks as wild cards that can capture any single card on the table.
- **Serbian Tablić:** Features slightly different point values and allows building combinations on the table.

Tips and Strategies

- Remember which high-value cards (aces, ten of diamonds, two of clubs) have been captured and by whom.
- Set up tabla opportunities by timing your captures to leave the table nearly empty for your next turn.
- Avoid trailing cards that your opponent can easily use to achieve a tabla sweep.

Tips & Strategy

Focus on securing the ten of diamonds and two of clubs early, as they offer disproportionately high point values. Plan tabla opportunities several moves ahead.

The endgame is where matches are decided. Track which high-scoring cards remain in the deck and position yourself to capture them in the final deals.