

# Spit

2 players

52 cards

Difficulty: Easy

Duration: Short

## Be the first to get rid of all your cards.

### SETUP

- Split the deck 26 cards each.
- Deal 5 stockpiles (1-5 cards, top face up).
- Remaining cards form your spit pile.

### SCORING

- First player to empty all cards wins.
- In multi-round play, slap the smaller pile to take fewer cards.

*Tip: Focus on uncovering hidden stockpile cards to keep your options open.*

### ON YOUR TURN

- Both players flip a spit card to start center piles.
- Play cards one rank higher or lower onto either center pile (no turns).
- Flip new spit cards when both players are stuck.

*Spit is a high-speed two-player card game where both players play simultaneously, racing to shed cards onto shared center piles. There are no turns, and quick reflexes are essential.*

## Objective

Be the first player to get rid of all your cards by playing them onto the two central spit piles as fast as possible.

## Setup

1. **Players:** 2 players.
2. **Deck:** Standard 52-card deck, split into 26 cards per player.
3. **Deal:** Each player deals 5 stockpiles in front of them (1, 2, 3, 4, and 5 cards respectively, top card face up). Remaining cards form each player's personal spit pile.

## Gameplay

1. **Step 1:** Both players simultaneously flip the top card of their spit pile into the center to create two spit piles. Play begins immediately with no turns.
2. **Step 2:** Players play cards from their stockpile tops onto either center pile if the card is one rank higher or lower (wrapping allowed, so King connects to Ace).
3. **Step 3:** When neither player can play, both flip a new card from their spit pile onto the center piles. When one player empties all stockpiles and their spit pile, they win the round.

## Scoring

- The first player to completely run out of cards wins.
- In multi-round play, the player who slaps the smaller center pile takes fewer cards into the next round.

## Variations

- **Speed:** A very similar game where each player has a personal draw pile of 5 cards replenished from a side deck.
- **Spit with Jokers:** Add Jokers as wild cards that can be played on any card.

## Tips and Strategies

- Always scan both center piles before playing, as one may offer a better sequence of moves.
- Prioritize uncovering face-down cards in your stockpiles to open up more options.

## Tips & Strategy

Keep your eyes on both center piles at all times and prioritize flipping face-down cards in your stockpiles. Speed matters more than perfect play.

While speed is paramount, smart players focus on clearing stockpiles with the most hidden cards first to maximize future options.