

# Spider Solitaire

1 players

104 cards

Difficulty: Hard

Duration: Long

Remove all cards by building 8 complete same-suit sequences from King down to Ace.

## SETUP

- Use 2 standard decks (104 cards).
- Deal 10 columns: first 4 have 6 cards, remaining 6 have 5 cards, top cards face-up.
- Keep 50 remaining cards as stock in 5 groups of 10.

## SCORING

- Win by removing all 8 completed King-to-Ace sequences.
- 1-suit is easiest; 4-suit wins only about 33% of the time.

*Tip: Focus on building same-suit sequences and creating empty columns for maneuvering space.*

## ON YOUR TURN

- Move cards in descending rank; only same-suit sequences move as a group.
- A complete King-to-Ace same-suit sequence is automatically removed.
- Deal 10 cards from the stock (one per column) when stuck; all columns must be non-empty.
- Fill empty columns with any card or sequence.

Spider Solitaire is a challenging patience game using two decks where players build descending sequences within the tableau. Complete sequences of King through Ace in a single suit are removed from play, and the goal is to clear all cards.

## Objective

Remove all cards by building 8 complete descending sequences (King to Ace) of the same suit.

## Setup

1. **Players:** 1 player.
2. **Deck:** 2 standard 52-card decks (104 cards).
3. **Tableau:** 10 columns — first 4 columns have 6 cards, remaining 6 have 5 cards. Only top cards are face-up.
4. **Stock:** 50 remaining cards in 5 groups of 10, dealt one per column when needed.

## Gameplay

1. **Building:** Move cards in descending rank order. Any card can go on a card one rank higher, but only same-suit sequences can be moved as a group.
2. **Completing Sequences:** A full King-to-Ace sequence in one suit is automatically removed.
3. **Dealing Stock:** When stuck, deal 10 more cards (one to each column) from the stock. All columns must be non-empty before dealing.
4. **Empty Columns:** Any card or sequence can fill an empty column.

## Difficulty Levels

1. **1 Suit:** Uses only Spades (easiest — great for learning).
2. **2 Suits:** Uses Spades and Hearts (moderate challenge).
3. **4 Suits:** Uses all four suits (hardest — requires expert play).

## Tips and Strategies

- Focus on building same-suit sequences — mixed sequences cannot be moved together.
- Create empty columns as they provide crucial maneuvering space.
- Clear complete sequences as early as possible to simplify the board.

## Tips & Strategy

Empty columns are your most valuable resource. Every major reorganization depends on having space to maneuver sequences temporarily.

Prioritize building in-suit sequences over out-of-suit ones, even if it means more moves. In-suit sequences can be moved as groups, providing flexibility.