

Page One

2-4 players

52 cards

Difficulty: Easy

Duration: Short

Be the first to play all your cards by matching suit or rank.

SETUP

- Use one standard 52-card deck.
- Deal 4 cards to each player.
- Flip one card to start the discard pile.

SCORING

- Winner scores zero.
- Aces 15, face cards 10, number cards face value as penalties.

Tip: Always remember to announce 'Page One' or you will draw penalty cards.

ON YOUR TURN

- Play a card matching the top card's suit or rank.
- Draw one card if you cannot play.
- Announce 'Page One' when you have one card left.

Page One is a Japanese shedding game similar to Crazy Eights where players take turns playing cards that match the suit or rank of the previous card. The game is known for its rule that players must announce 'Page One' when they are down to their last card.

Objective

Be the first player to get rid of all your cards by matching suit or rank with the card on top of the discard pile.

Setup

1. **Players:** 2-4 players.
2. **Deck:** One standard 52-card deck.
3. **Deal:** Deal 4 cards to each player. Place the remaining cards face down as the stock pile and flip one card to start the discard pile.

Gameplay

1. **Step 1:** On your turn, play a card from your hand that matches the suit or rank of the top card on the discard pile.
2. **Step 2:** If you cannot play, draw one card from the stock pile. If the drawn card can be played, you may play it immediately.
3. **Step 3:** When you have one card remaining, you must announce 'Page One!' before the next player begins their turn. Failing to do so results in a penalty draw.
4. **Step 4:** The round ends when a player empties their hand. If the stock runs out, shuffle the discard pile (except the top card) to form a new stock.

Scoring

- The winner scores zero. Other players count penalty points for cards in hand: Aces are 15, face cards are 10, and number cards are face value.
- Play multiple rounds and the player with the lowest cumulative score wins.

Variations

- **Special Card Powers:** Assign abilities to certain ranks, such as Jacks reversing play direction or Eights skipping the next player.
- **Double Play:** Allow players to play multiple cards of the same rank in a single turn to shed cards faster.

Tips and Strategies

- Keep track of which suits have been played heavily to predict what opponents might hold.
- Save versatile cards (like those matching common suits) for when you have fewer options.
- Remember to announce 'Page One' or you will be penalized with extra cards.

Tips & Strategy

Keep track of suits in play and save flexible cards for tight situations. Never forget to announce 'Page One' when you reach your last card.

With only 4 starting cards, games move quickly. Focus on maintaining playable options by keeping cards of the most common suit on the discard pile.