

Kings in the Corner

2-4 players

52 cards

Difficulty: Easy

Duration: Short

Be the first to play all cards from your hand onto the shared layout piles.

SETUP

- Deal 7 cards to each player.
- Place remaining deck as stock in the center.
- Deal 4 cards face-up in a cross pattern around the stock.

SCORING

- First to empty their hand wins.
- If stock runs out, fewest remaining cards wins.

Tip: Move piles to create empty layout spots, then fill them with cards from your hand.

ON YOUR TURN

- Draw one card from the stock to start your turn.
- Play cards in descending order with alternating colors.
- Place Kings only in the corner positions to start new piles.
- Move entire piles onto other piles if the bottom card fits.

Kings in the Corner is a multiplayer solitaire-style game where players build on shared foundation piles in descending order with alternating colors. It feels like group Klondike, with Kings earning their special place in the corners.

Objective

Be the first player to get rid of all cards from your hand by playing them onto shared layout piles.

Setup

1. **Players:** 2 to 4 players.
2. **Deck:** Standard 52-card deck.
3. **Deal:** Each player receives 7 cards. Place the remaining deck in the center as the stock.
4. **Layout:** Deal 4 cards face-up from the stock, placing them in a cross pattern (north, south, east, west) around the stock pile.

Gameplay

1. **Drawing:** Begin each turn by drawing one card from the stock.
2. **Building:** Play cards from your hand onto the layout piles in descending order with alternating colors (like solitaire). For example, a black 8 goes on a red 9.
3. **Kings:** Kings may only be placed in the corner positions (diagonally between the four main piles). Once placed, they start new piles that are built upon normally.
4. **Moving Piles:** You may move an entire layout pile onto another if the bottom card of the moved pile fits onto the top card of the destination pile. The vacated spot can be filled with any card from your hand.
5. **Passing:** If you cannot or choose not to play further, your turn ends.

Winning

The first player to empty their hand wins. If the stock runs out before anyone goes out, the player with the fewest remaining cards wins.

Tips and Strategies

- Play Kings to corners as soon as possible to open new building opportunities.
- Try to empty a layout spot so you can fill it with a card from your hand.
- Hold back cards that might benefit opponents if played to the layout.

Tips & Strategy

Emptying a layout pile gives you a free spot to dump any card from your hand. This is often more valuable than simply building on existing piles.

The game has more strategy than it first appears. Moving entire piles to create empty spots is the key advanced technique.