

# Gnav

2-6 players

52 cards

Difficulty: Easy

Duration: Short

**Be the first to empty your hand; the last player with cards gets a penalty letter toward G-N-A-V.**

## SETUP

- Use a standard 52-card deck.
- Deal all cards evenly among 2-6 players.
- Set aside any leftover cards face-down.

## SCORING

- Last player with cards earns one letter of G-N-A-V.
- Spelling all four letters eliminates you.
- Last player remaining wins the game.

*Tip: Play low cards early to avoid being stuck with unplayable hands later in the round.*

## ON YOUR TURN

- Play a card of equal or higher rank than the previous card.
- Pass if you cannot or choose not to play.
- When all pass, the pile is cleared and the last player leads.

Gnav is a fast-paced Scandinavian card game where players race to empty their hands by playing cards of equal or higher value. The last player holding cards loses the round and receives a penalty letter, spelling out G-N-A-V over successive losses.

## Objective

Get rid of all cards in your hand before the other players. The last player with cards remaining is the loser and earns a penalty letter toward spelling GNAV.

## Setup

1. **Players:** 2 to 6 players.
2. **Deck:** Standard 52-card deck.
3. **Deal:** Deal the entire deck evenly among all players. Any leftover cards are placed face-down and set aside.

## Gameplay

1. **Lead:** The player with the 3 of clubs starts by playing it face-up in the center.
2. **Follow:** Each subsequent player must play a card of equal or higher rank. Suit does not matter.
3. **Pass:** If you cannot or choose not to play, you must pass and pick up a penalty card from the discard pile if the group uses that rule.
4. **Clear:** When all players pass in succession or a predetermined top card is played, the pile is cleared and the last player to play leads again.
5. **Doubles and triples:** Playing multiples of the same rank can be used to skip opponents or reverse direction depending on house rules.

## Scoring

- **Penalty letters:** The last player with cards earns one letter of G-N-A-V.
- **Elimination:** A player who spells out all four letters is eliminated from the game.
- **Winner:** The last player remaining without spelling GNAV wins the overall game.

## Variations

- **Speed Gnav:** Players do not take turns but instead play as quickly as possible, adding a real-time element.
- **Gnav with Jokers:** Jokers act as wild cards that can represent any rank.

## Tips and Strategies

- Hold your highest cards for moments when the pile value is already high, so you can maintain control of the lead.
- Play low cards early to avoid being stuck with unplayable hands later in the round.

## Tips & Strategy

Conserve your high-value cards for critical moments and try to maintain the lead by clearing the pile when possible.

Controlling the lead is crucial in Gnav. If you can clear the pile and start fresh, you dictate the pace and put pressure on opponents with weaker hands.