

# Crazy Eights

2-6 players

52 cards

Difficulty: Medium

Duration: Medium

**Be the first player to get rid of all your cards.**

## SETUP

- Deal 7 cards each for 2 players, or 5 cards each for 3+ players.
- Place remaining cards face-down as draw pile.
- Flip top card to start the discard pile.

## SCORING

- First player to empty their hand wins the round.
- If draw pile runs out, fewest cards remaining wins.

*Tip: Save your eights for when you are stuck or need to change suit strategically.*

## ON YOUR TURN

- Play a card matching the rank or suit of the top discard.
- Eights are wild and let you declare a new suit.
- If you cannot play, draw from the pile until you can.

*Crazy Eights is a classic card game enjoyed by players of all ages. The game is easy to learn and provides plenty of entertainment. The objective is to be the first player to get rid of all your cards.*

## Players

Crazy Eights is typically played with 2 to 7 players, but larger groups can also participate by using additional decks of cards.

## Deck

A standard 52-card deck is used. If playing with more than 5 players, consider using two decks shuffled together.

## Setup

1. **Dealing:** Deal 7 cards to each player if there are 2 players. Deal 5 cards to each player if there are 3 or more players. Place the remaining cards face down to form the draw pile.
2. **Turnover Card:** Flip the top card of the draw pile face up to start the discard pile next to it. This card determines the starting suit or rank for the game.

## Gameplay

1. **Starting the Game:** The player to the left of the dealer goes first. Turns proceed clockwise around the table.
2. **Playing Cards:** On your turn, you must play a card from your hand that matches the rank or suit of the top card on the discard pile. If you cannot play a matching card, you must draw from the draw pile until you draw a playable card. If you draw a playable card, you may play it immediately. If you cannot play any cards from your hand and the draw pile is empty, you must pass your turn.
3. **Special Cards - Eights:** Eights are wild cards and can be played on any suit. When an eight is played, the player who played it must declare a new suit.
4. **Special Cards - Skip:** Some variations include special cards that skip the next player's turn when played.
5. **Special Cards - Reverse:** Some variations include special cards that reverse the direction of play.
6. **Winning the Game:** The first player to get rid of all their cards wins the game. If the draw pile runs out of cards and no player can play, the game ends, and the player with the fewest cards remaining wins.

## Variations

- **Penalties:** In some variations, players who cannot play a card must draw from the draw pile and incur penalty points.
- **Special Cards:** Variations may include additional special cards with unique effects, such as drawing extra cards or forcing opponents to skip turns.

## Tips for Beginners

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- Keep track of the cards played to anticipate your opponents' moves.
- Use eights strategically to change the suit to your advantage.
- Try to get rid of high-value cards early to avoid getting stuck with them later in the game.

## Tips & Strategy

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Pay attention to the cards played by opponents and strategically use eights to change the direction of play. Plan ahead to minimize the number of cards in your hand.

Crazy Eights involves strategic decisions, especially when choosing which cards to play and when to use eights. Observation and planning are key.